

Kashaev's Signature Conjecture

CMS Winter 2021 Meeting, December 4, 2021

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Agenda. Show and tell with signatures.

Abstract. I will display side by side two nearly identical computer programs whose inputs are knots and whose outputs seem to always be the same. I'll then admit, very reluctantly, that I don't know how to prove that these outputs are always the same. One program I wrote mostly in Bedlewo, Poland, in the summer of 2003 and as of recently I understand why it computes the Levine-Tristram signature of a knot. The other is based on the 2018 preprint *On Symmetric Matrices Associated with Oriented Link Diagrams* by Rinat Kashaev ([arXiv:1801.04632](https://arxiv.org/abs/1801.04632)), where he conjectures that a certain simple algorithm also computes that same signature.

If you can, please turn your video on! (And mic, whenever needed).

These slides and all the code within are available at <http://drorbn.net/cms21>.

(I'll post the video there too)

Bed[K_-, ω_-] :=

Module[{t, r, XingsByArmpits, bends, faces, p, A, is},

t = 1 - ω ; r = t + t*;

XingsByArmpits =

List@@PD[K] /. x : X[i_, j_, k_, L_] =>

If[PositiveQ[x], X, [-i, j, k, -L], X, [-j, k, L, -i]]];

bends = Times@@XingsByArmpits /.

_ [X][a_, b_, c_, d_] => p_{a,-d} p_{b,-a} p_{c,-b} p_{d,-c};faces = bends /. p_{x_,y_} p_{y_,z_} => p_{x,y,z};

A = Table[0, Length@faces, Length@faces];

Do[is = Position[faces, #][[1, 1]] & /@ List@@x;

A[[is, is]] += If[Head[x] === X, ,

$$\begin{pmatrix} -r & -t & 2t & t^* \\ -t^* & 0 & t^* & 0 \\ 2t^* & t & -r & -t^* \\ t & 0 & -t & 0 \end{pmatrix}, \begin{pmatrix} r & -t & -2t^* & t^* \\ -t^* & 0 & t^* & 0 \\ -2t & t & r & -t^* \\ t & 0 & -t & 0 \end{pmatrix},$$

{x, XingsByArmpits}];

MatrixSignature[A];

Kas[K_-, ω_-] :=

Module[{u, v, XingsByArmpits, bends, faces, p, A, is},

u = Re[$\omega^{1/2}$]; v = Re[ω];

XingsByArmpits =

List@@PD[K] /. x : X[i_, j_, k_, L_] =>

If[PositiveQ[x], X, [-i, j, k, -L], X, [-j, k, L, -i]]];

bends = Times@@XingsByArmpits /.

_ [X][a_, b_, c_, d_] => p_{a,-d} p_{b,-a} p_{c,-b} p_{d,-c};faces = bends /. p_{x_,y_} p_{y_,z_} => p_{x,y,z};

A = Table[0, Length@faces, Length@faces];

Do[is = Position[faces, #][[1, 1]] & /@ List@@x;

A[[is, is]] += If[Head[x] === X, ,

$$\begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix}, \begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix},$$

{x, XingsByArmpits}];

(MatrixSignature[A] - Writhe[K]) / 2];

Why am I showing you code ?

- ▶ I love code — it's fun!
- ▶ Believe it or not, it is more expressive than math-talk (though I'll do the math-talk as well, to confirm with prevailing norms).
- ▶ It is directly verifiable. Once it is up and running, you'll never ask yourself “did he misplace a sign somewhere”?

Bed[K , ω] :=

Module[{t, r, XingsByArmpits, bends, faces, p, A, is},

$t = 1 - \omega$; $r = t + t^*$;

XingsByArmpits =

List@@PD[K] /. x : X[i_, j_, k_, L_] =>

If[PositiveQ[x], X, [-i, j, k, -L], X, [-j, k, L, -i]]];

bends = Times@@XingsByArmpits /.

X[a, b_, c_, d_] => p_{a,-d} p_{b,-a} p_{c,-b} p_{d,-c};

faces = bends /. p_{x_,y_} p_{y_,z_} => p_{x,y,z};

A = Table[0, Length@faces, Length@faces];

Do[is = Position[faces, #][[1, 1]] & /@ List@@x;

A[[is, is]] += If[Head[x] === X, ,

$$\left(\begin{array}{cccc} -r & -t & 2t & t^* \\ -t^* & \theta & t^* & \theta \\ 2t^* & t & -r & -t^* \\ t & \theta & -t & \theta \end{array} \right)^p \left(\begin{array}{cccc} r & -t & -2t^* & t^* \\ -t^* & \theta & t^* & \theta \\ -2t & t & r & -t^* \\ t & \theta & -t & \theta \end{array} \right)^q,$$

{x, XingsByArmpits}];

MatrixSignature[A]];

Kas[K , ω] :=

Module[{u, v, XingsByArmpits, bends, faces, p, A, is},

$u = \text{Re}[\omega^{1/2}]$; $v = \text{Re}[\omega]$;

XingsByArmpits =

List@@PD[K] /. x : X[i_, j_, k_, L_] =>

If[PositiveQ[x], X, [-i, j, k, -L], X, [-j, k, L, -i]]];

bends = Times@@XingsByArmpits /.

X[a, b_, c_, d_] => p_{a,-d} p_{b,-a} p_{c,-b} p_{d,-c};

faces = bends /. p_{x_,y_} p_{y_,z_} => p_{x,y,z};

A = Table[0, Length@faces, Length@faces];

Do[is = Position[faces, #][[1, 1]] & /@ List@@x;

A[[is, is]] += If[Head[x] === X, ,

$$\left(\begin{array}{cccc} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{array} \right)^p \left(\begin{array}{cccc} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{array} \right)^q,$$

{x, XingsByArmpits}];

(MatrixSignature[A] - Writhe[K]) / 2];

Verification.

```
Once[<< KnotTheory` ]
```

```
Loading KnotTheory` version of February 2, 2020, 10:53:45.2097.
```

```
Read more at http://katlas.org/wiki/KnotTheory.
```

```
MatrixSignature[A_] :=
```

```
  Total[Sign[Select[Eigenvalues[A], Abs[#] > 10-12 &]]];
```

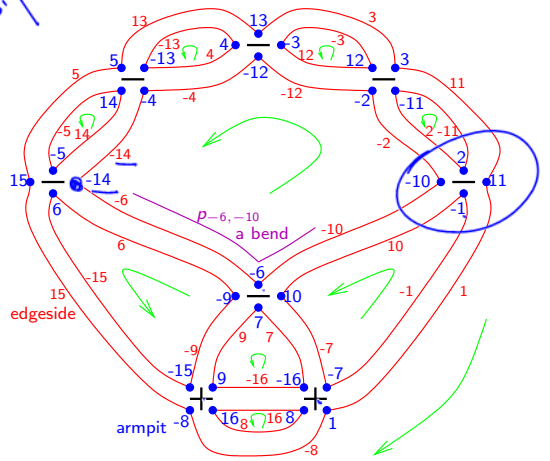
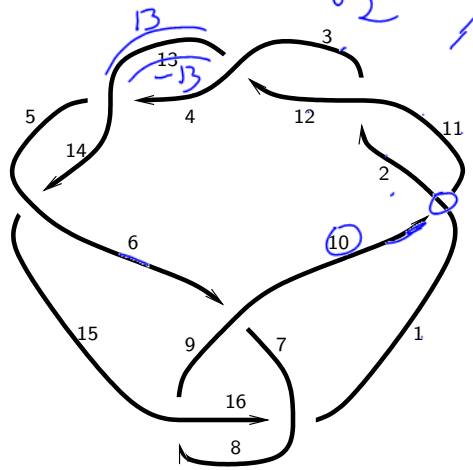
```
Writhe[K_] := Sum[If[PositiveQ[x], 1, -1], {x, List @@ PD@K}];
```

```
Sum[ $\omega = e^{i \text{RandomReal}[\{0, 2\pi\}]}$ ; Bed[K,  $\omega$ ] == Kas[K,  $\omega$ ], {10},  
  {K, AllKnots[{3, 10}]}]
```

... KnotTheory: Loading precomputed data in PD4Knots`.

```
2490 True
```

Label everything!



$PD[X[\underline{10}, \underline{1}, \underline{11}, \underline{2}], X[\underline{2}, \underline{11}, \underline{3}, \underline{12}], \dots]$

$\{X_{-}[\underline{-1}, \underline{11}, \underline{2}, \underline{-10}], X_{-}[\underline{-11}, \underline{3}, \underline{12}, \underline{-2}], \dots\}$

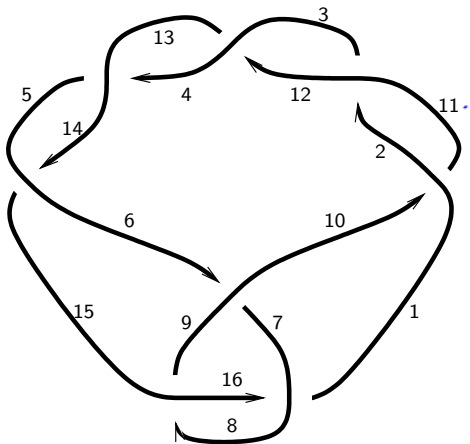
8₂

Lets run our code line by line...

```
PD[82] = PD[X[10, 1, 11, 2],  
             X[2, 11, 3, 12], X[12, 3, 13, 4],  
             X[4, 13, 5, 14], X[14, 5, 15, 6],  
             X[8, 16, 9, 15], X[16, 8, 1, 7],  
             X[6, 9, 7, 10]];
```



K = 8₂;



XingsByArmpits =

List @@ PD[K] /.

x: X[i_, j_, k_, L_] =>

If[PositiveQ[x], X+[-i, j, k, -L],

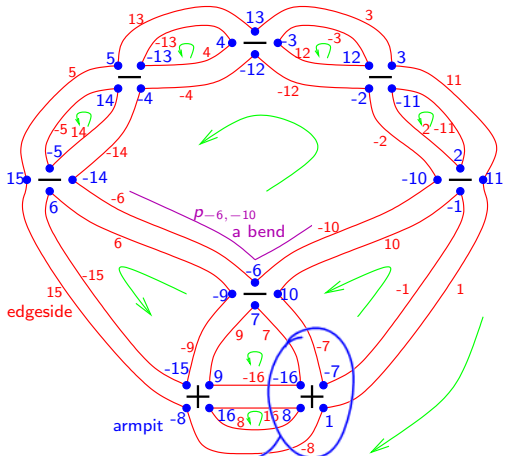
X_-[j, k, L, -i]]

{X_-[-1, 11, 2, -10], X_-[-11, 3, 12, -2],

X_-[-3, 13, 4, -12], X_-[-13, 5, 14, -4],

X_-[-5, 15, 6, -14], X_+[-8, 16, 9, -15],

X_+[-16, 8, 1, -7], X_-[-9, 7, 10, -6]}



bends = Times @@ XingsByArmpits /.

[X] [a, b_, c_, d_] :=

P_{a,-d} P_{b,-a} P_{c,-b} P_{d,-c}

P_{-16,7} P_{-15,-9} P_{-14,-6} P_{-13,4} P_{-12,-4} P_{-11,2}

P_{-10,-2} P_{-9,6} P_{-8,15} P_{-7,-1} P_{-6,-10} P_{-5,14}

P_{-4,-14} P_{-3,12} P_{-2,-12} P_{-1,10} P_{1,-8} P_{2,-11}

P_{3,11} P_{4,-13} P_{5,13} P_{6,-15} P_{7,9} P_{8,16} P_{9,-16}

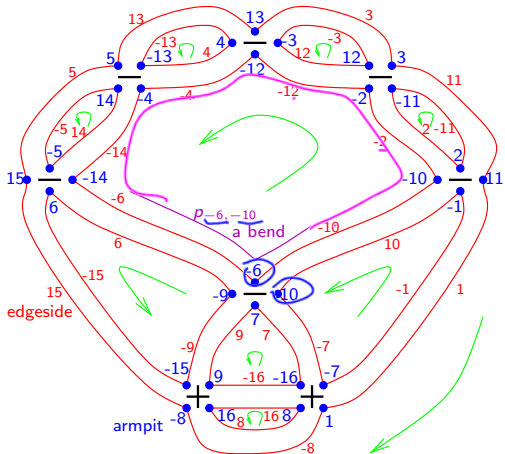
P_{10,-7} P_{11,1} P_{12,-3} P_{13,3} P_{14,-5} P_{15,5} P_{16,8}

faces = bends // . P_{x_,y_} P_{y_,z_} := P_{x,y,z}

P_{-13,4,-13} P_{-11,2,-11} P_{-5,14,-5} P_{-3,12,-3}

P_{8,16,8} P_{6,-15,-9,6} P_{9,-16,7,9} P_{10,-7,-1,10}

P_{-10,-2,-12,-4,-14,-6,-10} P_{1,-8,15,5,13,3,11,1}



```
A = Table[0, Length@faces, Length@faces];
```

```
A // MatrixForm
```

```
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )  
( 0 0 0 0 0 0 0 0 0 0 )
```

} F

F

```
Do[is = Position[faces, #][[1, 1]] & /@ List @@ x;
```

```
A[[is, is]] += If[Head[x] === X,
```

$$\begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix} - \begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix},$$

```
{x, XingsByArmpits}];
```

```
x = XingsByArmpits[[1]]
```

```
X_[-1, 11, 2, -10]
```

```
faces
```

```
p-13,4,-13 p-11,2,-11 p-5,14,-5 p-3,12,-3 p8,16,8 p6,-15,-9,6
```

```
p9,-16,7,9 p10,-7,-1,10 p-10,-2,-12,-4,-14,-6,-10 p1,-8,15,5,13,3,11,1
```

```
is = Position[faces, #][[1, 1]] & /@ List@@ x
```

```
{8, 10, 2, 9}
```

$A[[is, is]] += \text{If}[\text{Head}[x] == X_+,$

$$\begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix}, - \begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix};$$

$A // \text{MatrixForm}$

$$\begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -v & 0 & 0 & 0 & 0 & 0 & -1 & -u & -u \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & -v & -u & -u \\ 0 & -u & 0 & 0 & 0 & 0 & 0 & -u & -1 & -1 \\ 0 & -u & 0 & 0 & 0 & 0 & 0 & -u & -1 & -1 \end{pmatrix}$$

Recall, $is = \{8, 10, 2, 9\}$

```
Do[is = Position[faces, #][[1, 1]] & /@ List @@ x;
```

```
A[[is, is]] += If[Head[x] === X+,
```

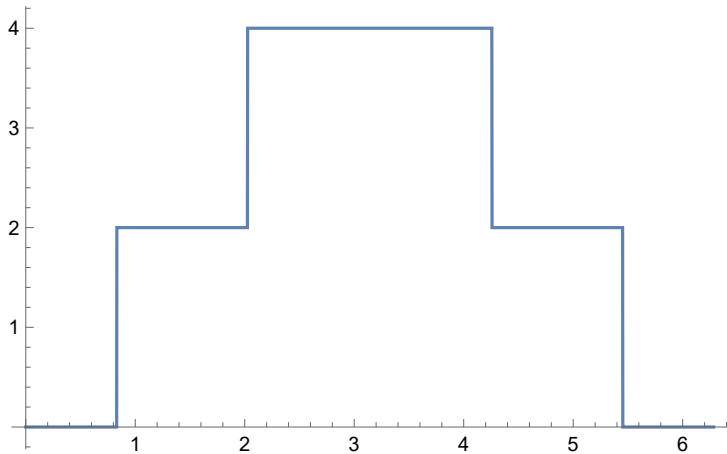
$$\begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix}, - \begin{pmatrix} v & u & 1 & u \\ u & 1 & u & 1 \\ 1 & u & v & u \\ u & 1 & u & 1 \end{pmatrix}],$$

```
{x, Rest@XingsByArmpits}]
```

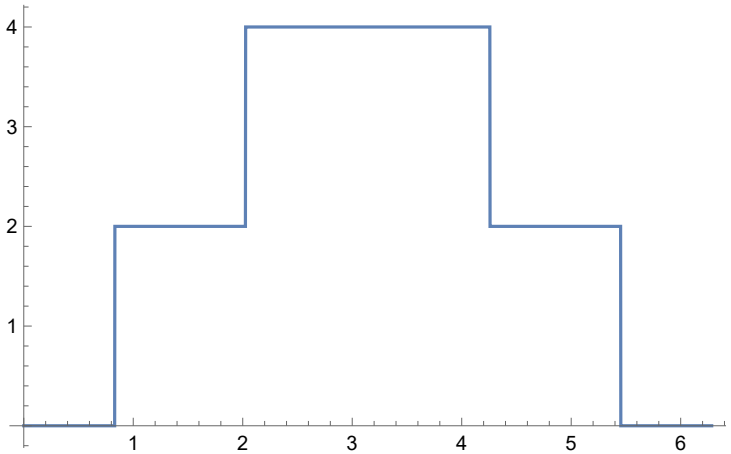
A // MatrixForm

$$\begin{pmatrix} -2v & 0 & -1 & -1 & 0 & 0 & 0 & 0 & -2u & -2u \\ 0 & -2v & 0 & -1 & 0 & 0 & 0 & -1 & -2u & -2u \\ -1 & 0 & -2v & 0 & 0 & -1 & 0 & 0 & -2u & -2u \\ -1 & -1 & 0 & -2v & 0 & 0 & 0 & 0 & -2u & -2u \\ 0 & 0 & 0 & 0 & 2 & 1 & 2u & 1 & 0 & 2u \\ 0 & 0 & -1 & 0 & 1 & 1-2v & 0 & -1 & -2u & 0 \\ 0 & 0 & 0 & 0 & 2u & 0 & -1+2v & 0 & -1 & 2 \\ 0 & -1 & 0 & 0 & 1 & -1 & 0 & 1-2v & -2u & 0 \\ -2u & -2u & -2u & -2u & 0 & -2u & -1 & -2u & -6 & -5 \\ -2u & -2u & -2u & -2u & 2u & 0 & 2 & 0 & -5 & -5+2v \end{pmatrix}$$

Plot [$\omega = e^{it}$; $u = \text{Re}[\omega^{1/2}]$; $v = \text{Re}[\omega]$; -
(MatrixSignature[A] - Writhe[K]) / 2,
{t, 0, 2π}]



Plot [Bed [Knot [8, 2], $e^{i t}$], {t, 0, 2 π }]

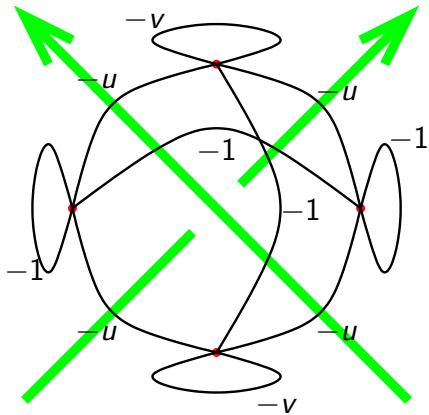
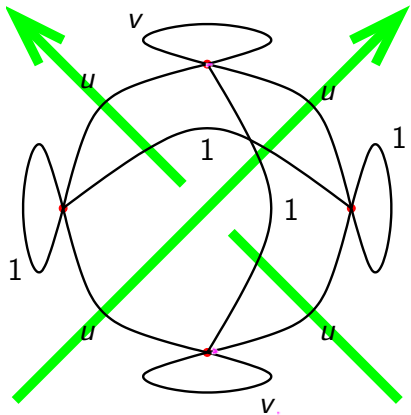


Kashaev for Mathematicians.

$|w|=1$

Flux

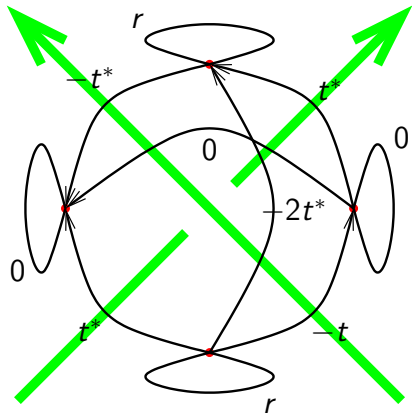
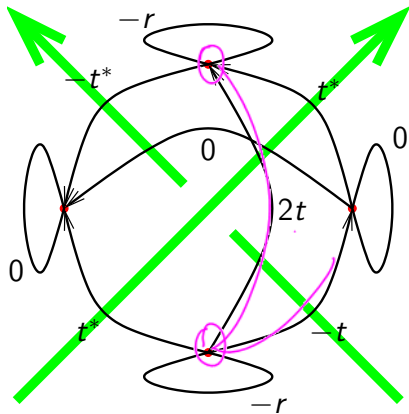
For a knot K and a complex unit ω set $u = \Re(\omega^{1/2})$, $v = \Re(\omega)$, make an $F \times F$ matrix A with contributions



and output $\frac{1}{2}(\sigma(A) - w(K))$.

Bedlewo for Mathematicians.

For a knot K and a complex unit ω set $t = 1 - \omega$, $r = 2\Re(t)$, make an $F \times F$ matrix A with contributions



(conjugate if going against the flow) and output $\sigma(A)$.

Why are they equal?

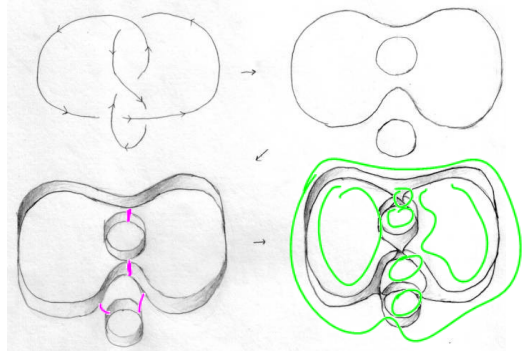
I dunno, yet note that

- ▶ Kashaev is over the \mathbb{R} Reals, Bedlewo is over the \mathbb{C} Complex numbers.
- ▶ There's a factor of 2 between them, and a shift.

...so it's not merely a matrix manipulation.

Theorem. The Bedlewo program computes the Levine-Tristram signature of K at ω .

(Easy) **Proof.** Levine and Tristram tell us to look at $\sigma((1 - \omega)L + (1 - \omega^*)L^T)$, where L is the linking matrix for a Seifert surface S for K : $L_{ij} = \text{lk}(\gamma_i, \gamma_j^+)$ where γ_i run over a basis of $H_1(S)$ and γ_i^+ is the pushout of γ_i . But signatures don't change if you run over an over-determined basis, and the faces make such an over-determined basis whose linking numbers are controlled by the crossings. The rest is details.



Art by Emily Redelmeier

Thank You!