

Pensieve header: Non-Commutative Gaussian Elimination.

## The Commutative Case

```
vs = Table[(i + j)^4, {i, 12}, {j, 8}];
vs // Column
{16, 81, 256, 625, 1296, 2401, 4096, 6561}
{81, 256, 625, 1296, 2401, 4096, 6561, 10000}
{256, 625, 1296, 2401, 4096, 6561, 10000, 14641}
{625, 1296, 2401, 4096, 6561, 10000, 14641, 20736}
{1296, 2401, 4096, 6561, 10000, 14641, 20736, 28561}
{2401, 4096, 6561, 10000, 14641, 20736, 28561, 38416}
{4096, 6561, 10000, 14641, 20736, 28561, 38416, 50625}
{6561, 10000, 14641, 20736, 28561, 38416, 50625, 65536}
{10000, 14641, 20736, 28561, 38416, 50625, 65536, 83521}
{14641, 20736, 28561, 38416, 50625, 65536, 83521, 104976}
{20736, 28561, 38416, 50625, 65536, 83521, 104976, 130321}
{28561, 38416, 50625, 65536, 83521, 104976, 130321, 160000}
```

```
MatrixRank[vs]
```

```
5
```

```
n = 8;
```

```
Do[t@i = Null, {i, n}]
```

```
Feed[v_List] /; Total[Abs[v]] == 0 := Null;
```

```
? ...
```

*p* ... or RepeatedNull[*p*] is a pattern object that represents a sequence of zero or more expressions, each matching *p*. >>

```
? MatchQ
```

MatchQ[*expr*, *form*] returns True if the pattern *form* matches *expr*, and returns False otherwise.

MatchQ[*form*] represents an operator form of MatchQ that can be applied to an expression. >>

```
MatchQ[{1, 2}, {0 ..}]
```

```
False
```

```
MatchQ[{0, 0, 0, 0}, {0 ..}]
```

```
True
```

```
x == y
```

```
x == y
```

```
x == 1
```

```
x == 1
```

```
Solve[x^2 - 1 == 0, x]
```

```
{{x -> -1}, {x -> 1}}
```

`Solve[x2 - 1 == 0, x]`

`{}`

`Solve[True, x]`

`{{}}`

`Solve[x2 - 1 == 0, {x, y}]`

Solve::svars: Equations may not give solutions for all "solve" variables. >>

`{{x -> -1}, {x -> 1}}`

`x2 - 1 == 0 /. Solve[x2 - 1 == 0, x][[1]]`

True

`True /. Solve[True, x][[1]]`

True

`Feed[{0..}] := Null;`

`Feed[v_List] := Module[{i},`

`i = 1; While[v[[i]] == 0, ++i];`

`If[t[[i]] == Null,`

`t[[i]] = v/v[[i]],`

`Feed[v - t[[i]] v[[i]]]`

`]`

`]`

`Feed /@ vs`

`{1,  $\frac{81}{16}$ , 16,  $\frac{625}{16}$ , 81,  $\frac{2401}{16}$ , 256,  $\frac{6561}{16}$ },`

`{0, 1,  $\frac{10736}{2465}$ ,  $\frac{29889}{2465}$ ,  $\frac{13312}{493}$ ,  $\frac{1517}{29}$ ,  $\frac{45360}{493}$ ,  $\frac{371441}{2465}$ },`

`{0, 0, 1,  $\frac{82749}{18866}$ ,  $\frac{113880}{9433}$ ,  $\frac{249985}{9433}$ ,  $\frac{477705}{9433}$ ,  $\frac{1660071}{18866}$ },`

`{0, 0, 0, 1,  $\frac{13996}{3013}$ ,  $\frac{39850}{3013}$ ,  $\frac{89420}{3013}$ ,  $\frac{173495}{3013}$ },`

`{0, 0, 0, 0, 1, 5, 15, 35}, Null, Null, Null, Null, Null, Null, Null}`

`? t`

Global`t

$$t[1] = \left\{ 1, \frac{81}{16}, 16, \frac{625}{16}, 81, \frac{2401}{16}, 256, \frac{6561}{16} \right\}$$

$$t[2] = \left\{ 0, 1, \frac{10736}{2465}, \frac{29889}{2465}, \frac{13312}{493}, \frac{1517}{29}, \frac{45360}{493}, \frac{371441}{2465} \right\}$$

$$t[3] = \left\{ 0, 0, 1, \frac{82749}{18866}, \frac{113880}{9433}, \frac{249985}{9433}, \frac{477705}{9433}, \frac{1660071}{18866} \right\}$$

$$t[4] = \left\{ 0, 0, 0, 1, \frac{13996}{3013}, \frac{39850}{3013}, \frac{89420}{3013}, \frac{173495}{3013} \right\}$$

$$t[5] = \{0, 0, 0, 0, 1, 5, 15, 35\}$$

$$t[6] = \text{Null}$$

$$t[7] = \text{Null}$$

$$t[8] = \text{Null}$$

### ? Count

Count[list, pattern] gives the number of elements in list that match pattern.

Count[expr, pattern, levelspec] gives the total number of subexpressions matching pattern that appear at the levels in expr specified by levelspec.

Count[pattern] represents an operator form of Count that can be applied to an expression. >>

**Count[t /@ Range[n], \_List]**

5

### ? Position

Position[expr, pattern] gives a list of the positions at which objects matching pattern appear in expr.

Position[expr, pattern, levelspec] finds only objects that appear on levels specified by levelspec.

Position[expr, pattern, levelspec, n] gives the positions of the first n objects found.

Position[pattern] represents an operator form of Position that can be applied to an expression. >>

**Position[{1, 0, 1, 0, 0, 3, 5}, 0]**

{{2}, {4}, {5}}

**Position[{1, 0, 1, 0, 0, 3, 5}, \_, {1}]**

{{0}, {1}, {2}, {3}, {4}, {5}, {6}, {7}}

### ? Except

Except[c] is a pattern object which represents any expression except one that matches c.

Except[c, p] represents any expression that matches p but not c. >>

**Position[{1, 0, 1, 0, 0, 3, 5}, Except[0]]**

{{0}, {1}, {3}, {6}, {7}, {}}

## ? FirstPosition

FirstPosition[*expr*, *pattern*] gives the position of the first element in *expr* that matches *pattern*, or Missing["NotFound"] if no such element is found.  
 FirstPosition[*expr*, *pattern*, *default*] gives *default* if no element matching *pattern* is found.  
 FirstPosition[*expr*, *pattern*, *default*, *levelspec*] finds only objects that appear on levels specified by *levelspec*.  
 FirstPosition[*pattern*] represents an operator form of FirstPosition that can be applied to an expression. >>

```
FirstPosition[{1, 0, 1, 0, 0, 3, 5}, Except[0], Heads -> False]
```

```
{1}
```

```
t[19] = Nothing
```

```
Nothing
```

```
t[19]
```

```
Nothing
```

```
Table[t[i], {i, 17, 22}]
```

```
{t[17], t[18], t[20], t[21], t[22]}
```

## On to Rubik's Cube

### ? Cycles

Cycles[{*cyc*<sub>1</sub>, *cyc*<sub>2</sub>, ...}] represents a permutation with disjoint cycles *cyc*<sub>*i*</sub>. >>

```
n = 54;
```

```
g1 = Cycles[{{1, 18, 45, 28}, {2, 27, 44, 19}, {3, 36, 43, 10}, {46, 52, 54, 48}, {47, 49, 53, 51}}];
```

```
g2 = Cycles[{{7, 16, 39, 30}, {8, 25, 38, 21}, {9, 34, 37, 12}, {13, 15, 33, 31}, {14, 24, 32, 22}}];
```

```
g3 = Cycles[{{28, 31, 34, 48}, {29, 32, 35, 47}, {30, 33, 36, 46}, {37, 39, 45, 43}, {38, 42, 44, 40}}];
```

```
g4 = Cycles[{{1, 3, 9, 7}, {2, 6, 8, 4}, {10, 54, 16, 13}, {11, 53, 17, 14}, {12, 52, 18, 15}}];
```

```
g5 = Cycles[{{1, 13, 37, 46}, {4, 22, 40, 49}, {7, 31, 43, 52}, {10, 12, 30, 28}, {11, 21, 29, 19}}];
```

```
g6 = Cycles[{{3, 48, 39, 15}, {6, 51, 42, 24}, {9, 54, 45, 33}, {16, 18, 36, 34}, {17, 27, 35, 25}}];
```

### ? PermutationProduct

PermutationProduct[*a*, *b*, *c*] gives the product of permutations *a*, *b*, *c*. >>

```
a_ ◦ b_ := PermutationProduct[a, b]
```

### ? InversePermutation

InversePermutation[*perm*] returns the inverse of permutation *perm*. >>

### ? **PermutationSupport**

---

PermutationSupport[*perm*] returns the support of the permutation *perm*. >

### ? **PermutationReplace**

---

PermutationReplace[*expr*, *perm*] replaces each part in *expr* by its image under the permutation *perm*.

PermutationReplace[*expr*, *gr*] returns the list of images of *expr* under all elements of the permutation group *gr*. >