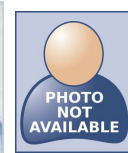


Abstract. I will describe a **semi-rigorous** reduction of perturbative BF theory (Cattaneo-Rossi [CR]) to computable combinatorics, in the case of ribbon 2-links. Also, I will explain how and why my approach may or may not work in the non-ribbon case. **Weak** this result is, and at least partially already known (Watanabe [Wa]). Yet in the ribbon case, the resulting invariant is a universal finite type invariant, a gadget that significantly generalizes and clarifies the Alexander polynomial and that is closely related to the Kashiwara-Vergne problem. I cannot rule out the possibility that the corresponding gadget in the non-ribbon case will be as interesting.

The BF Feynman Rules. For an edge e , let Φ_e be its direction, in S^3 or S^1 . Let ω_3 and ω_1 be volume forms on S^3 and S^1 . Then for a 2-link $(\kappa_t)_{t \in T}$,



Cattaneo



Rossi



$$\zeta = \log \sum_{\text{diagrams } D} \frac{[D]}{|\text{Aut}(D)|} \int_{\mathbb{R}^2} \dots \int_{\mathbb{R}^2} \int_{\mathbb{R}^4} \dots \int_{\mathbb{R}^4} \prod_{\text{red } e \in D} \Phi_e^* \omega_3 \prod_{\text{black } e \in D} \Phi_e^* \omega_1$$

is an invariant in $CW(FL(T)) \rightarrow CW(T)/\sim$, "symmetrized cyclic words in T ".

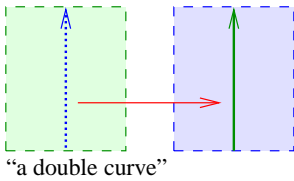
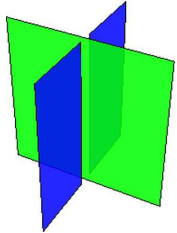
BF Following [CR]. $A \in \Omega^1(M = \mathbb{R}^4, \mathfrak{g})$, $B \in \Omega^2(M, \mathfrak{g}^*)$,

$$S(A, B) := \int_M \langle B, F_A \rangle.$$

With $\kappa: (S = \mathbb{R}^2) \rightarrow M$, $\beta \in \Omega^0(S, \mathfrak{g})$, $\alpha \in \Omega^1(S, \mathfrak{g}^*)$, set

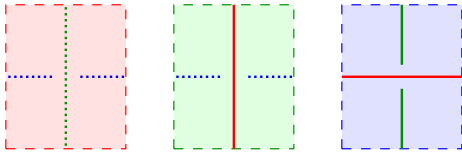
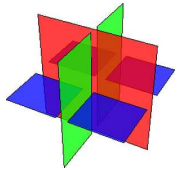
$$O(A, B, \kappa) := \int \mathcal{D}\beta \mathcal{D}\alpha \exp\left(\frac{i}{\hbar} \int_S \langle \beta, d\kappa^* A \alpha + \kappa^* B \rangle\right).$$

Decker Sets ("2D Gauss Codes").

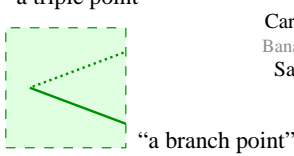
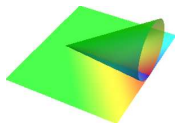


"a double curve"

(only double curves are allowed in ribbon 2-knots)

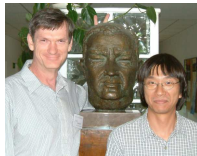


"a triple point"

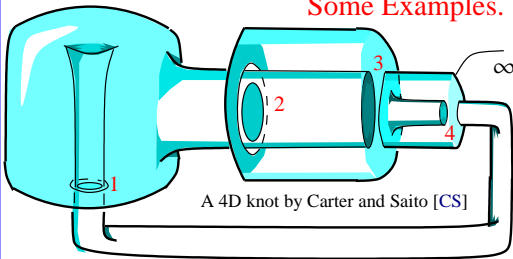


"a branch point"

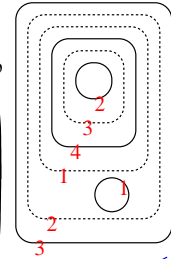
Carter
Banach
Saito



Some Examples.

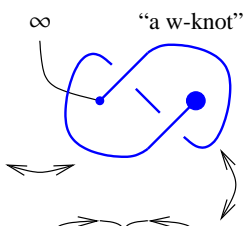
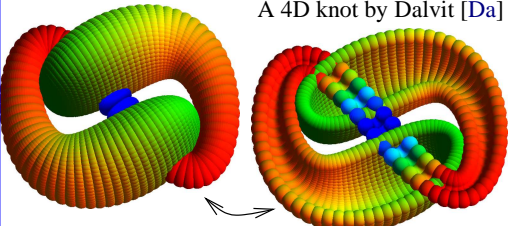


A 4D knot by Carter and Saito [CS]



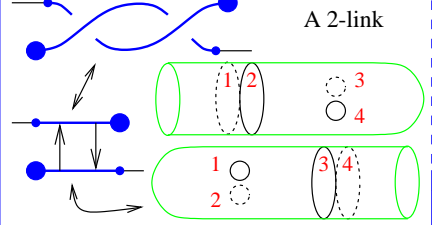
Dalvit

A 4D knot by Dalvit [Da]

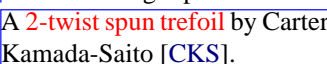


"a w-knot"

A 2-link

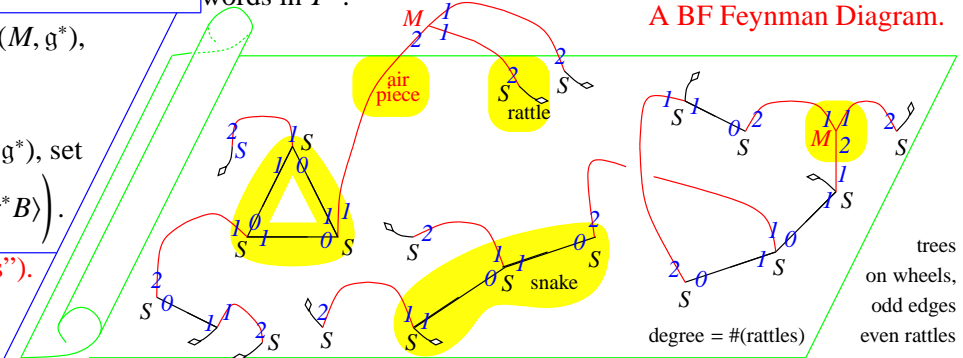


"ribbed cigar presentation"



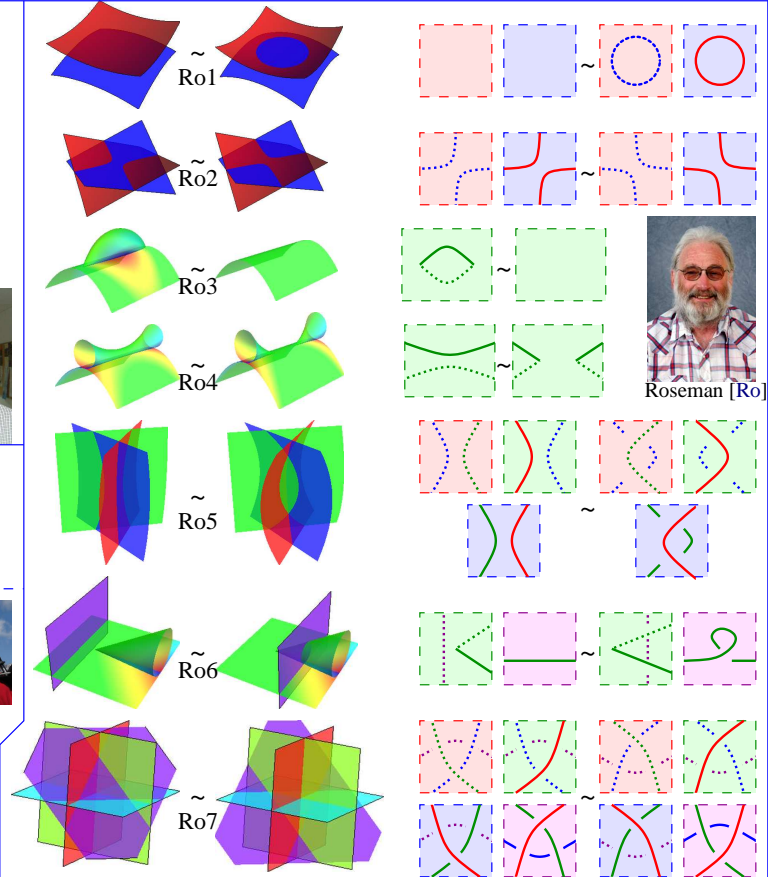
A 2-twist spun trefoil by Carter-Kamada-Saito [CKS].

A BF Feynman Diagram.

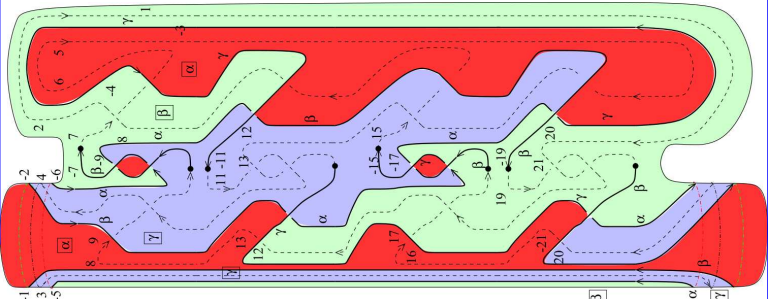


trees on wheels, odd edges even rattles

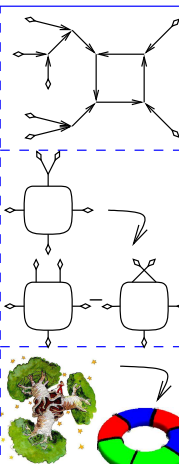
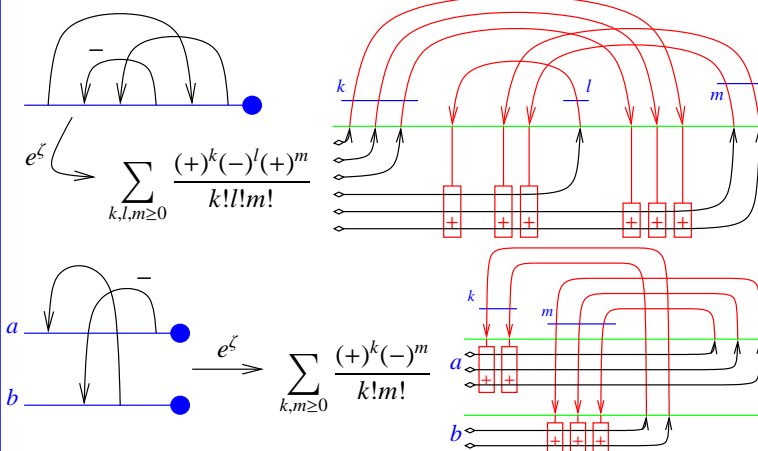
degree = #(rattles)



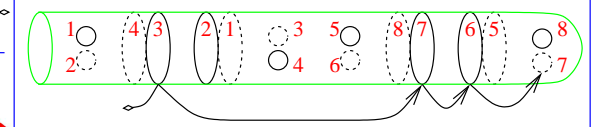
Roseman [RO]



Theorem 1 (with Cattaneo, Dalvit (credit, no blame)). In the ribbon case, e^ζ can be computed as follows:



Sketch of Proof. In 4D axial gauge, only “drop down” red propagators, hence in the ribbon case, no M -trivalent vertices. S integrals are ± 1 iff “ground pieces” run on nested curves as below, and exponentials arise when several propagators compete for the same double curve. And then the combinatorics is obvious...



Theorem 2. Using Gauss diagrams to represent knots and T -component pure tangles, the above formulas define an invariant in $CW(FL(T)) \rightarrow CW(T)$, “cyclic words in T ”.

- Agrees with BN-Dancso [BND] and with [BN2].
- In-practice computable!
- Vanishes on braids.
- Extends to w.
- Contains Alexander.
- The “missing factor” in Levine’s factorization [Le] (the rest of [Le] also fits, hence contains the MVA).
- Related to / extends Farber’s [Fa]?
- Should be summed and categorized.

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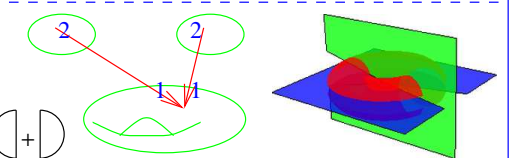
Continuing Joost Slingerland...

<http://youtu.be/YCA0VIExVhg>    <http://youtu.be/mHyT0cfF990>

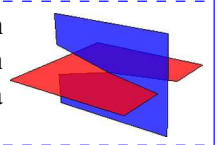
Musings

Chern-Simons. When the domain of BF is restricted to ribbon knots, and the target of Chern-Simons is restricted to trees and wheels, they agree. Why?

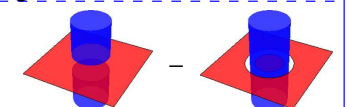
Is this all? What about the \vee -invariant?



Gnots. In 3D, a generic immersion of S^1 is an embedding, a knot. In 4D, a generic immersion of a surface has finitely-many double points (a gnot?). Perhaps we should be studying these?

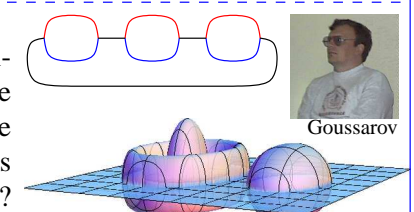


Finite type. What are finite-type invariants for 2-knots? What would be “chord diagrams”?



Bubble-wrap-finite-type.

There’s an alternative definition of finite type in 3D, due to Goussarov (see [BN1]). The obvious parallel in 4D involves “bubble wraps”. Is it any good?

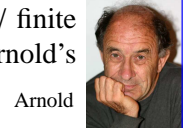


Shielded tangles. In 3D, one can’t zoom in and compute “the Chern-Simons invariant of a tangle”. Yet there are well-defined invariants of “shielded tangles”, and rules for their compositions. What would the 4D analog be?





Will the relationship with the Kashiwara-Vergne problem [BND] necessarily arise here?

Plane curves. Shouldn’t we understand integral / finite type invariants of plane curves, in the style of Arnold’s J^+ , J^- , and St [Ar], a bit better?



	$a(\times)$	$a(\times)$	$a(\times)$	∞	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\dots
St	1	0	0	0	0	1	2	3	\dots
J^+	0	2	0	0	0	-2	-4	-6	\dots
J^-	0	0	-2	-1	0	-3	-6	-9	\dots

 “God created the knots, all else in topology is the work of mortals.”
 Leopold Kronecker (modified)  www.katlas.org

A 4DC Discussion.

Definition. A d -dimensional *balanced diagram* is a red-black S&M diagram whose half-edges can be weighted with non-negative integers so that the weight of red edges is $d - 1$, the weight

of black edges is $d - 3$, the weight of M vertices is d and the weight of M vertices is $d - 2$.

Question. What are all d -dimensional balanced diagrams?

Safekeeping / Recycling.

